

Room Layout Planner for Focus

Optimize your child's study space using environmental psychology research

TEMPERATURE

68–72°F (20–22°C) — cognitive performance drops outside this range

LIGHTING

300–500 lux — natural light preferred; supplement with cool-white LED

NOISE LEVEL

Below 50 dB — equivalent to a quiet library

HUMIDITY

40–60% — dry air causes fatigue and discomfort

Environment Optimization Checklist

- Desk faces a wall or window, not the room entrance — Facing the door invites distraction. Facing a blank wall or nature view improves focus.
- Chair supports feet flat on floor or footrest — Dangling feet increase restlessness. Ergonomic positioning improves sustained attention.
- Desk surface is clear except for current task materials
- No screens visible that aren't being used for the task
- Clock or timer visible without reaching for phone
- Supplies organized within arm's reach (no getting up to find things)
- Room color is cool-toned (blue, green) rather than warm (red, orange) — Cool colors promote calm focus. Warm colors increase arousal and restlessness.
- Natural light source available, positioned to avoid screen glare
- White noise machine or noise-canceling headphones available
- Temperature control accessible (fan, heater, layers)

COMMON PROBLEM	QUICK SOLUTION
Too much visual clutter	Use closed storage. Clear desk completely before each session.
Sibling noise / interruptions	White noise machine + 'do not disturb' sign on door
Uncomfortable chair	Invest in adjustable chair or use a wobble cushion for active sitting

COMMON PROBLEM	QUICK SOLUTION
Too dark / harsh lighting	Add a desk lamp (4000-5000K color temperature) to supplement overhead
Room too warm	Small desk fan + cooler clothing. Heat is the top environmental focus-killer.
No dedicated study space	Create a portable 'study kit' (desk mat, supplies, headphones) that defines the workspace anywhere

Let your child help design their space. Kids who have ownership over their environment are more likely to use it. Ask what helps them focus, then build around that.